

GROCERY HELPER

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IBM

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Create a profile on the app of features that matter to you

Favorite foods

Allergies

Price

Discounts

Review

Shelf

Personalizing the in-store shopping experience

Call it unfair: today's in-store shoppers are deprived of personalized information, helpful product reviews, and special promotions that online shoppers enjoy in abundance. That's about to change with a new augmented reality mobility shopping app, developed by IBM Research.

The market opportunity

92% of retail volume still takes place in the brick and mortar store.¹



The in-store opportunity

Consumers are more likely to shop in stores than to buy using a mobile phone, but once in the store, consumers want in-store services available through their mobile devices.



58% of consumers want to get product information in-store.2



of consumers are more likely to return to stores that have in-store mobile promotions.³



of U.S. consumers browse their mobile devices while shopping in-store.4

How the augmented reality mobility shopping app works



Customer creates own one-time profile of dietary and environmental preferences.



Point mobile phone's video camera at shelf items. Products are recognized when compared to images in a database.



The application returns ranking based on customer's preferences and also offers promotions and coupons.

What shoppers and retailers can expect



Delivers targeted messages and offers.



rates by detecting when a customer is ready to act.

Improves customer
loyalty through tailored and

* Forester Pleasanch * Starling Commerce





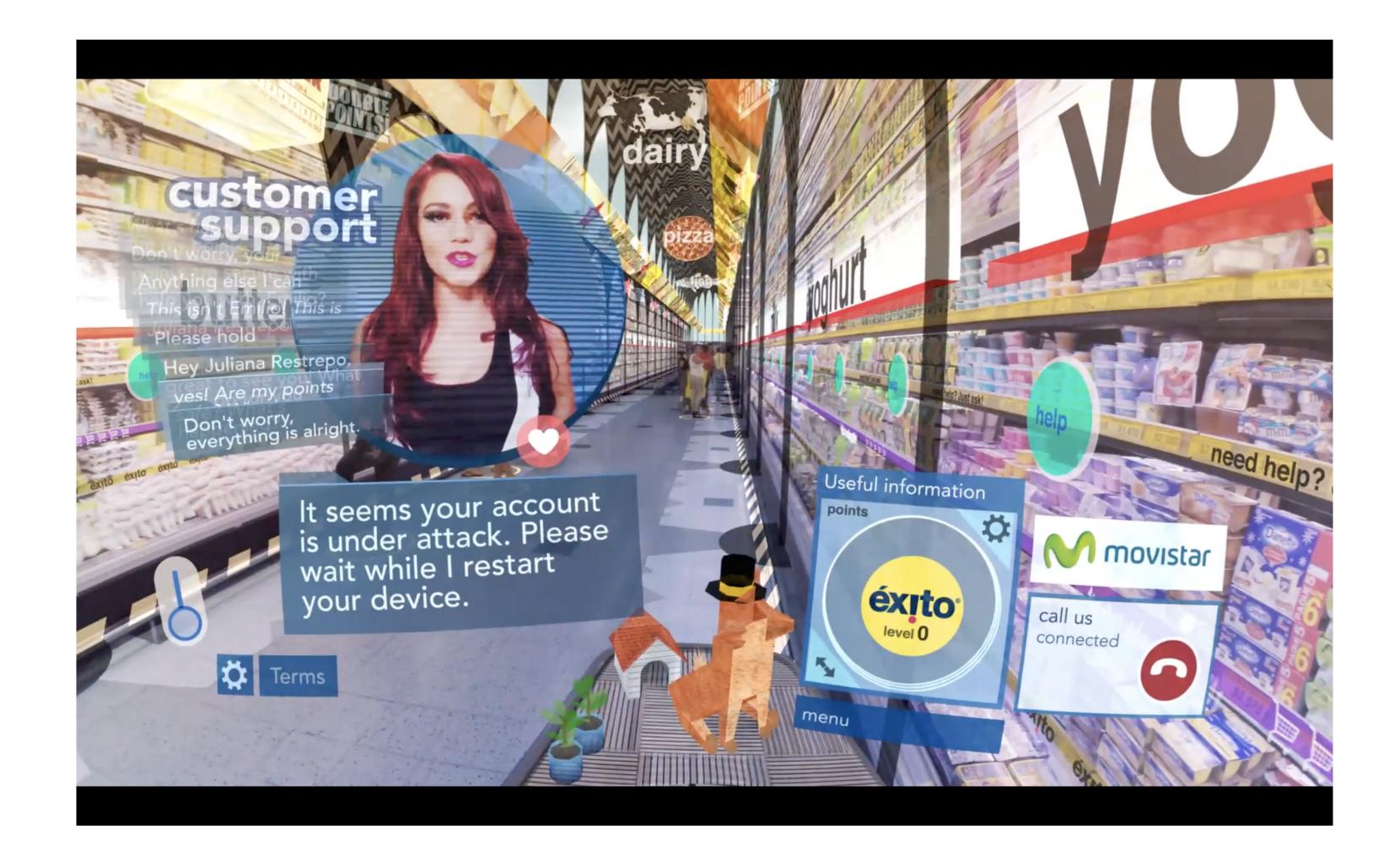
AR Shopping Example

Overwhelming

Invasive

Adds too much to reality

What do we need to change? What elements of reality can we retain?



Hololens

Augmented Reality

Web/Mobile App

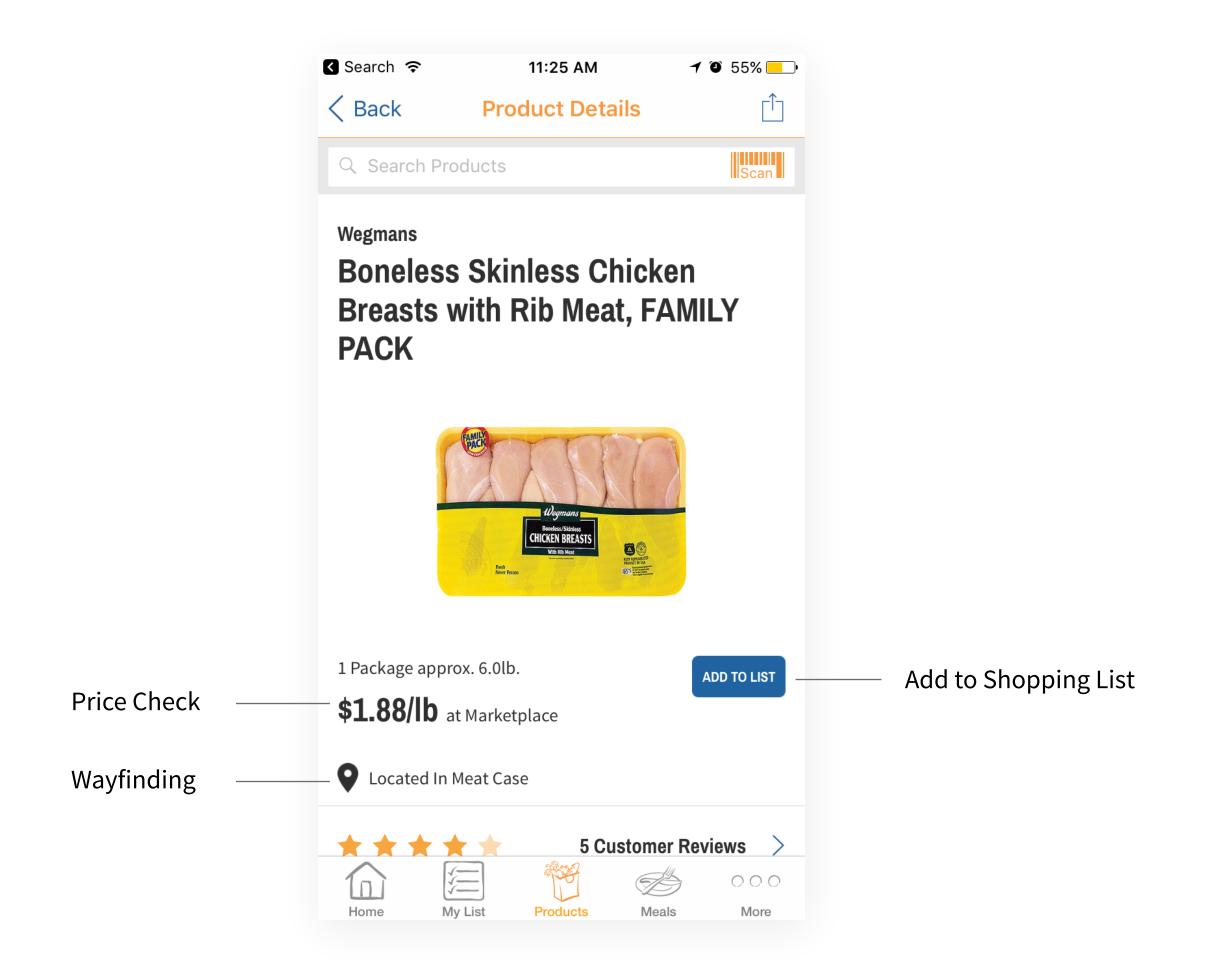
Allow user to create profile

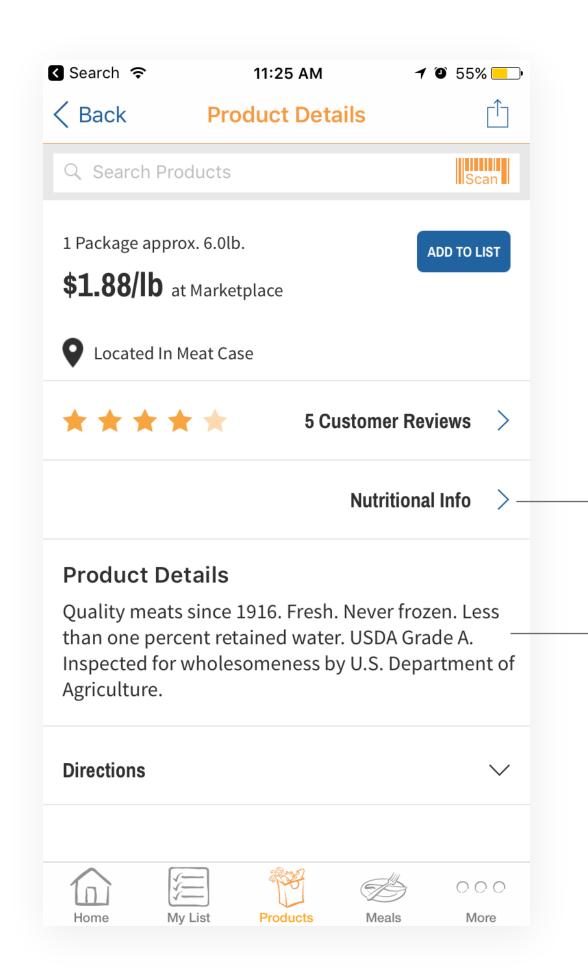
Set taste preferences

Possibly find recipes and add to shopping list

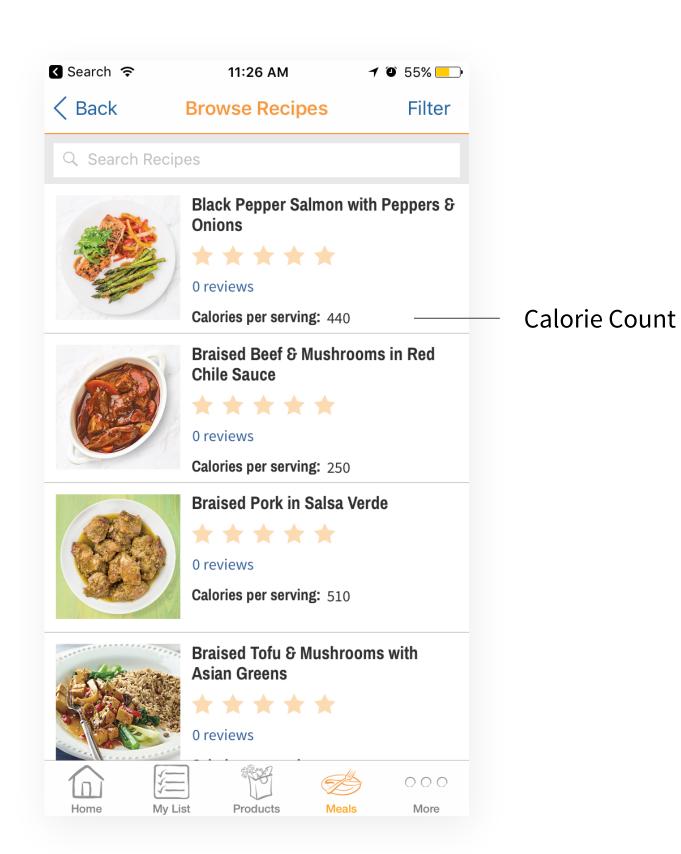
Note allergies/dietary preferences

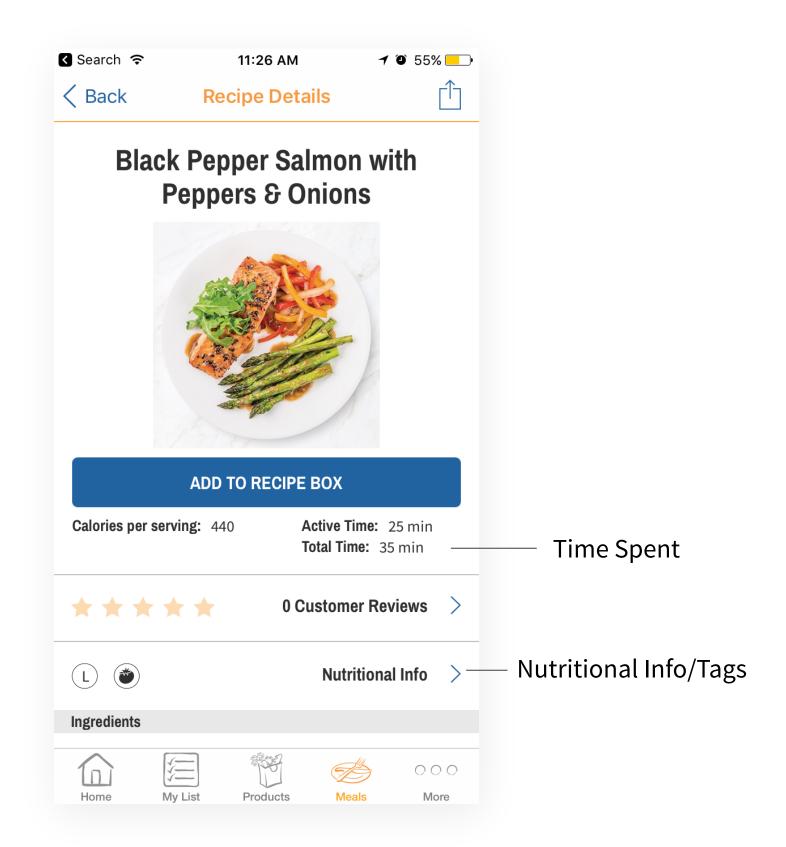


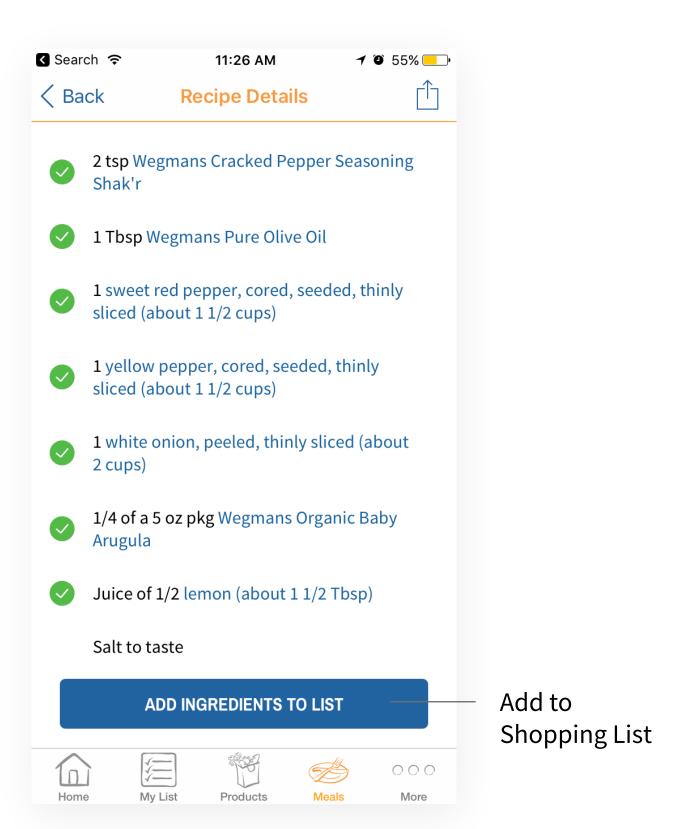




Product Information



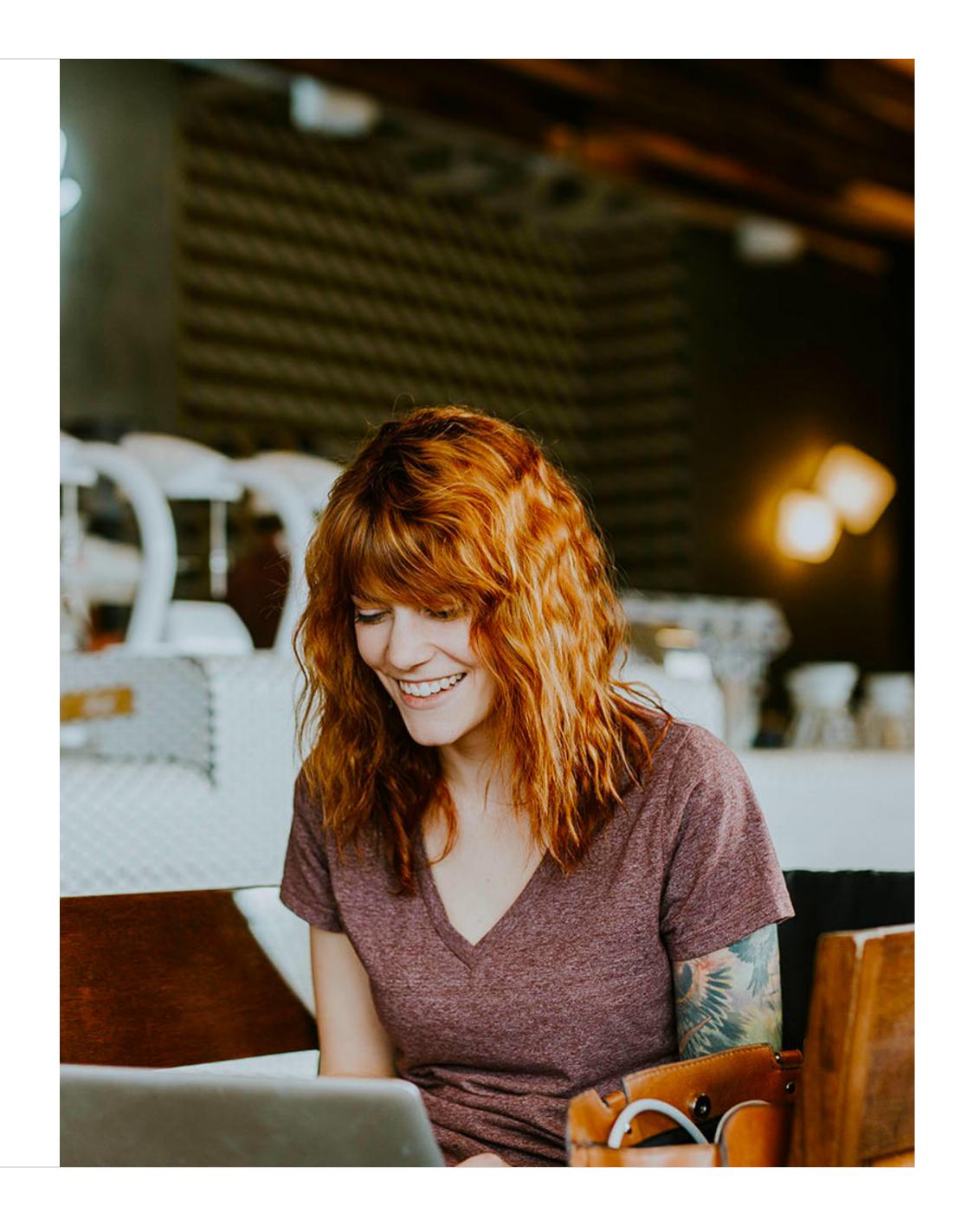




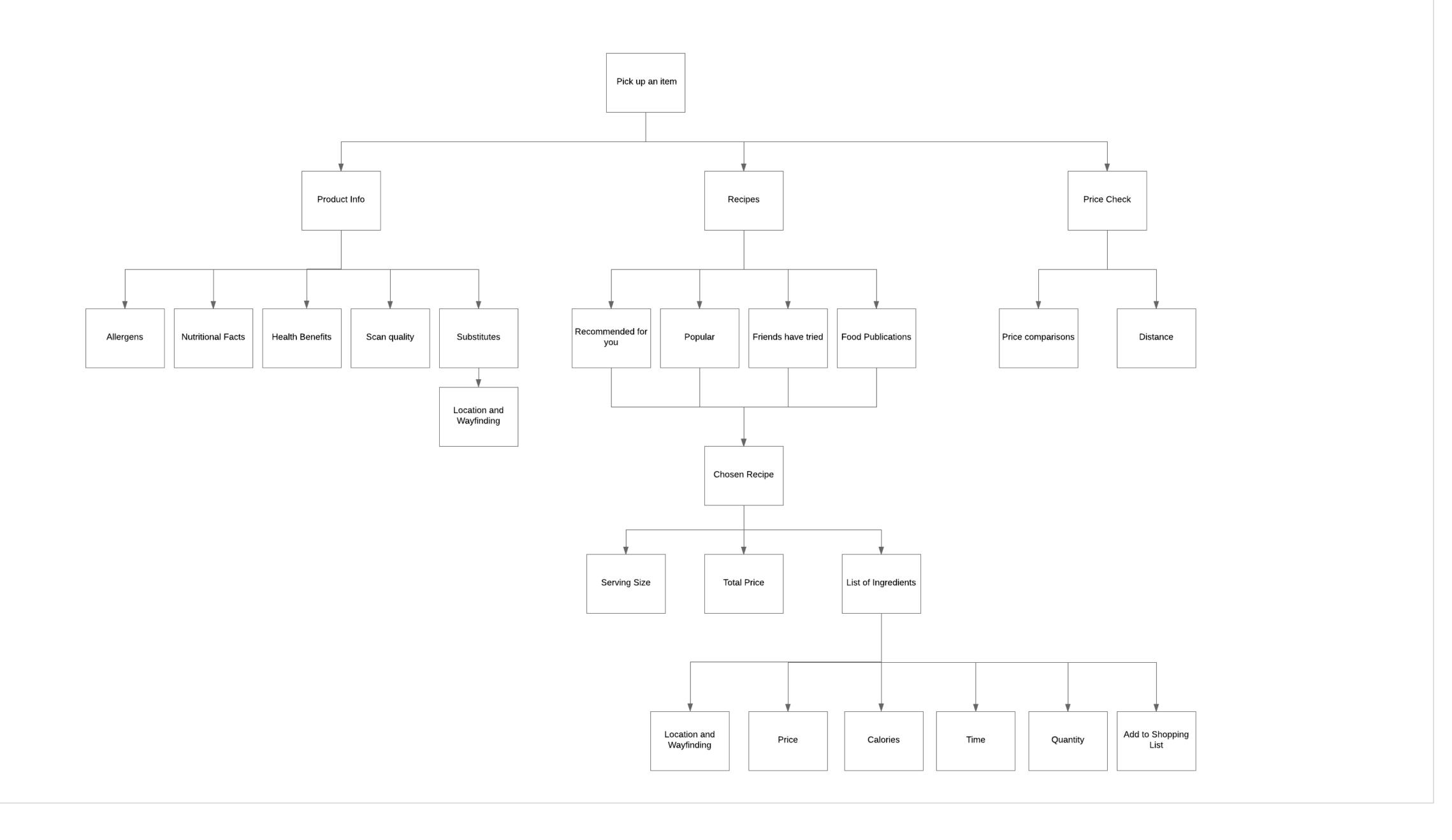
Meet Brooke.

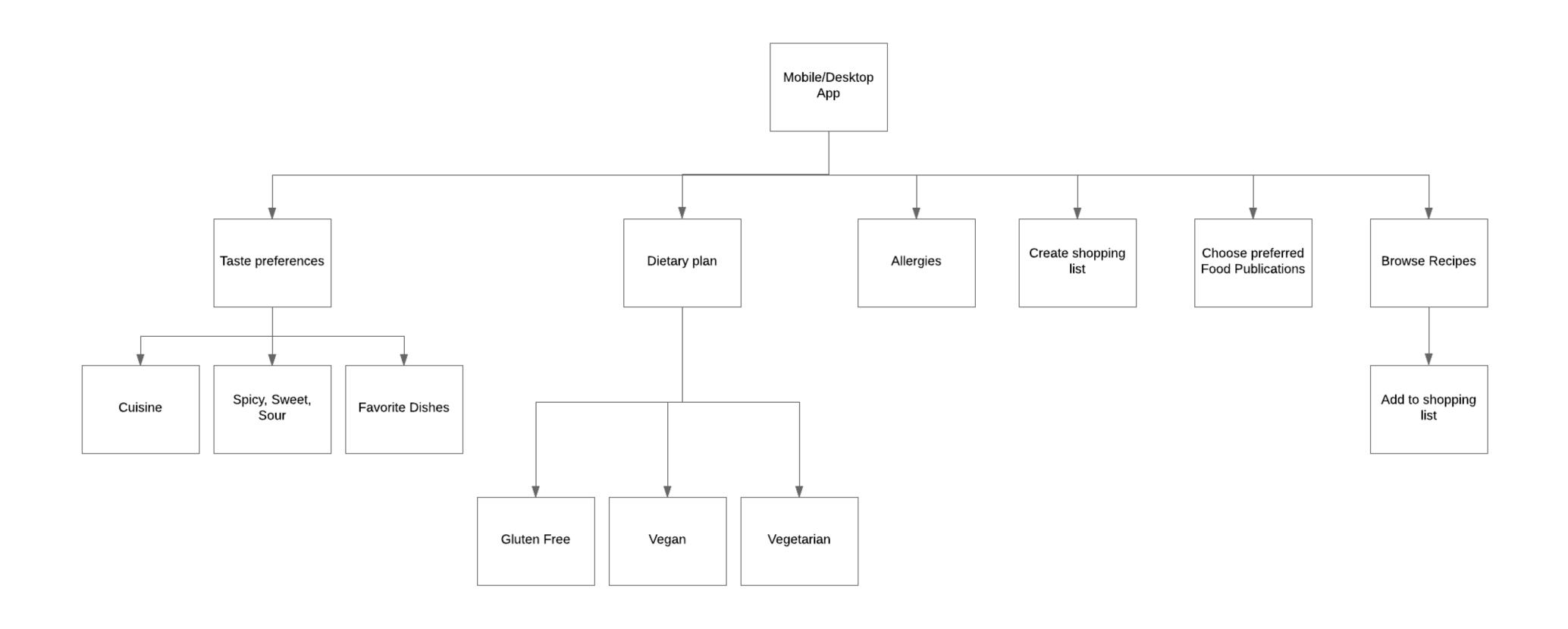
Brooke is always busy with her career. She lives alone and wants to learn to cook new recipes but she doesn't have the time to explore recipes.

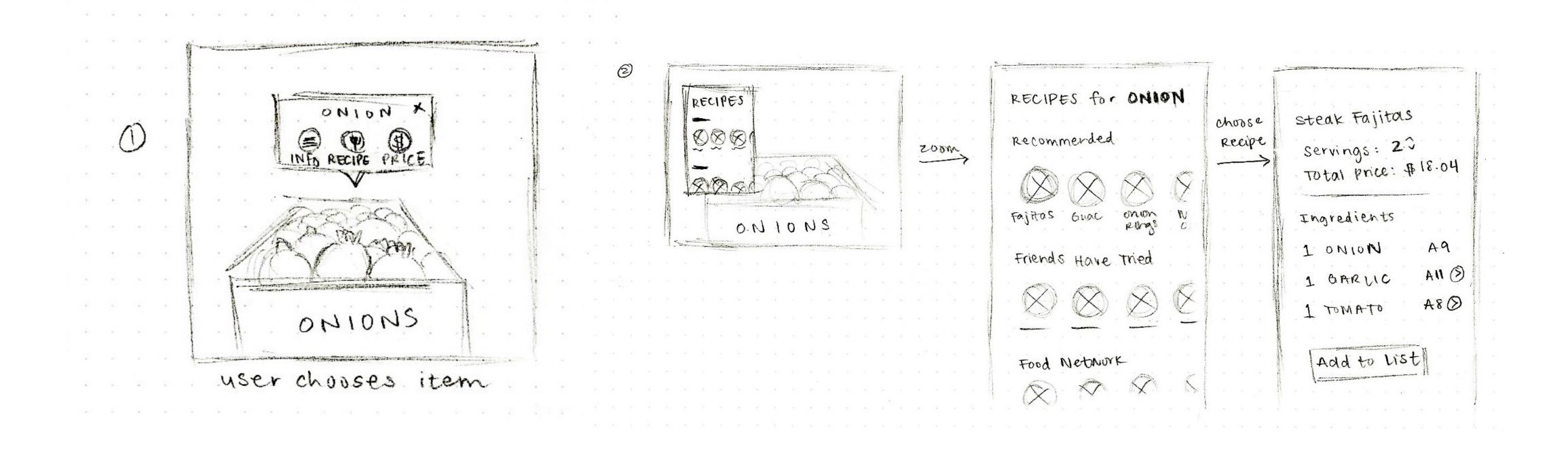
Whenever she goes to Wegmans, she uses Grocery Helper to discover new recipes within her budget.



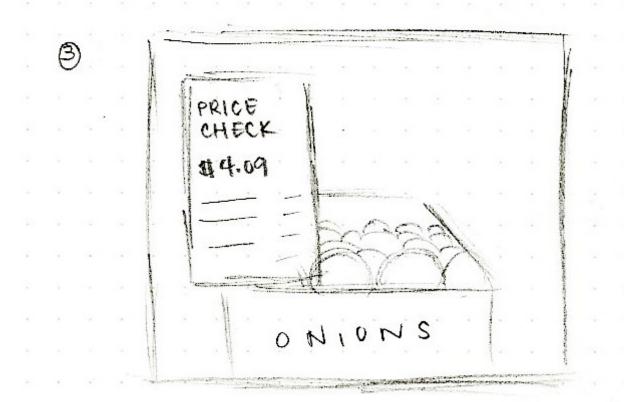
INFORMATION ARCHITECTURE

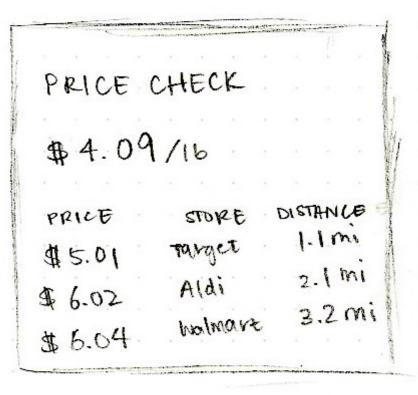


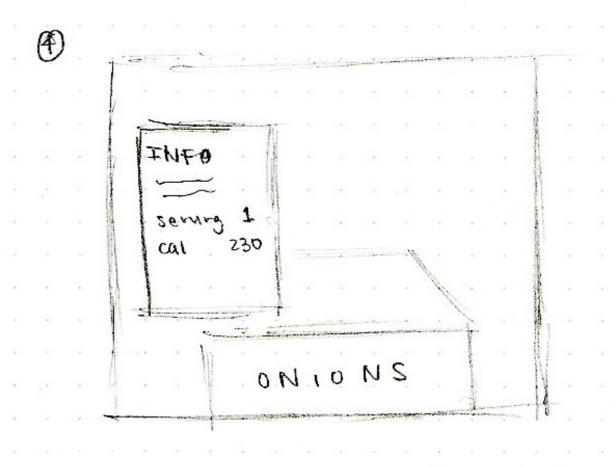




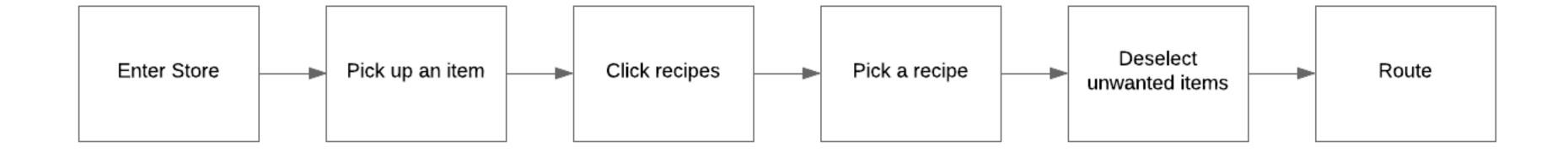
MAIN







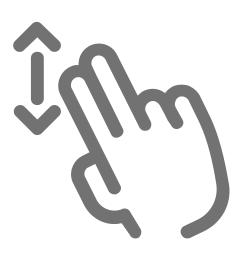
PRICE CHECK
NUTRITION INFO





PINCH

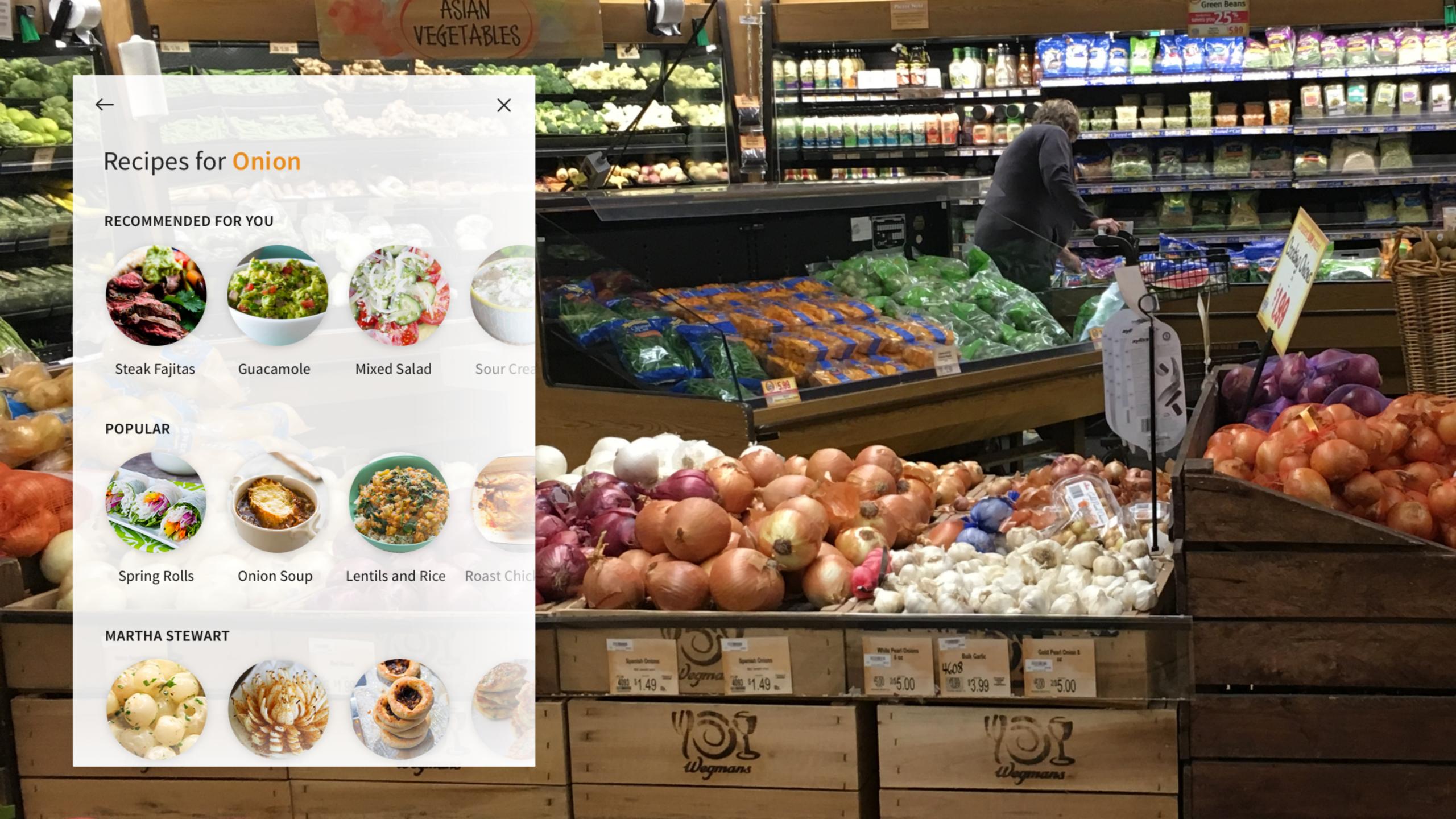
Make a selection

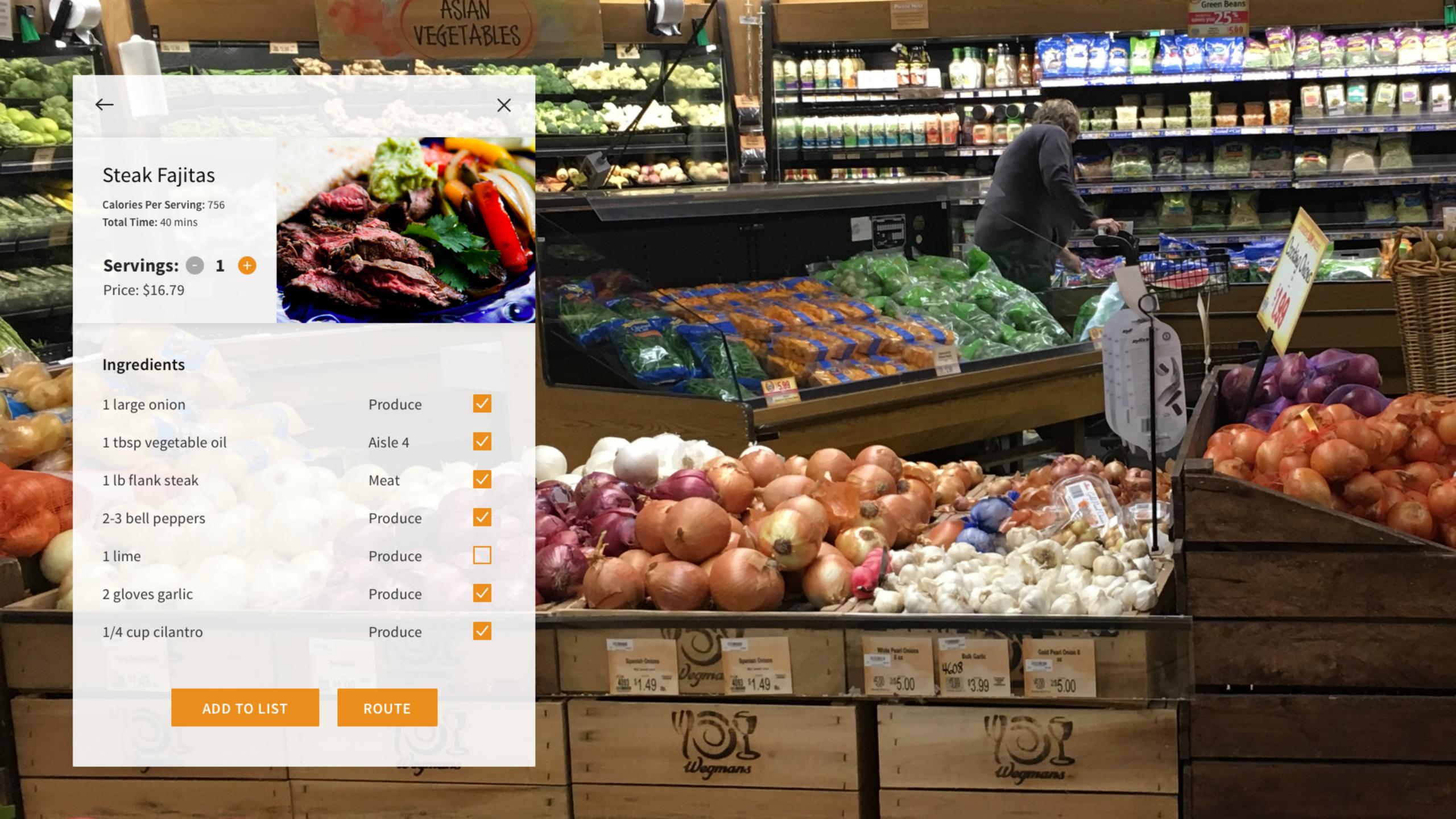


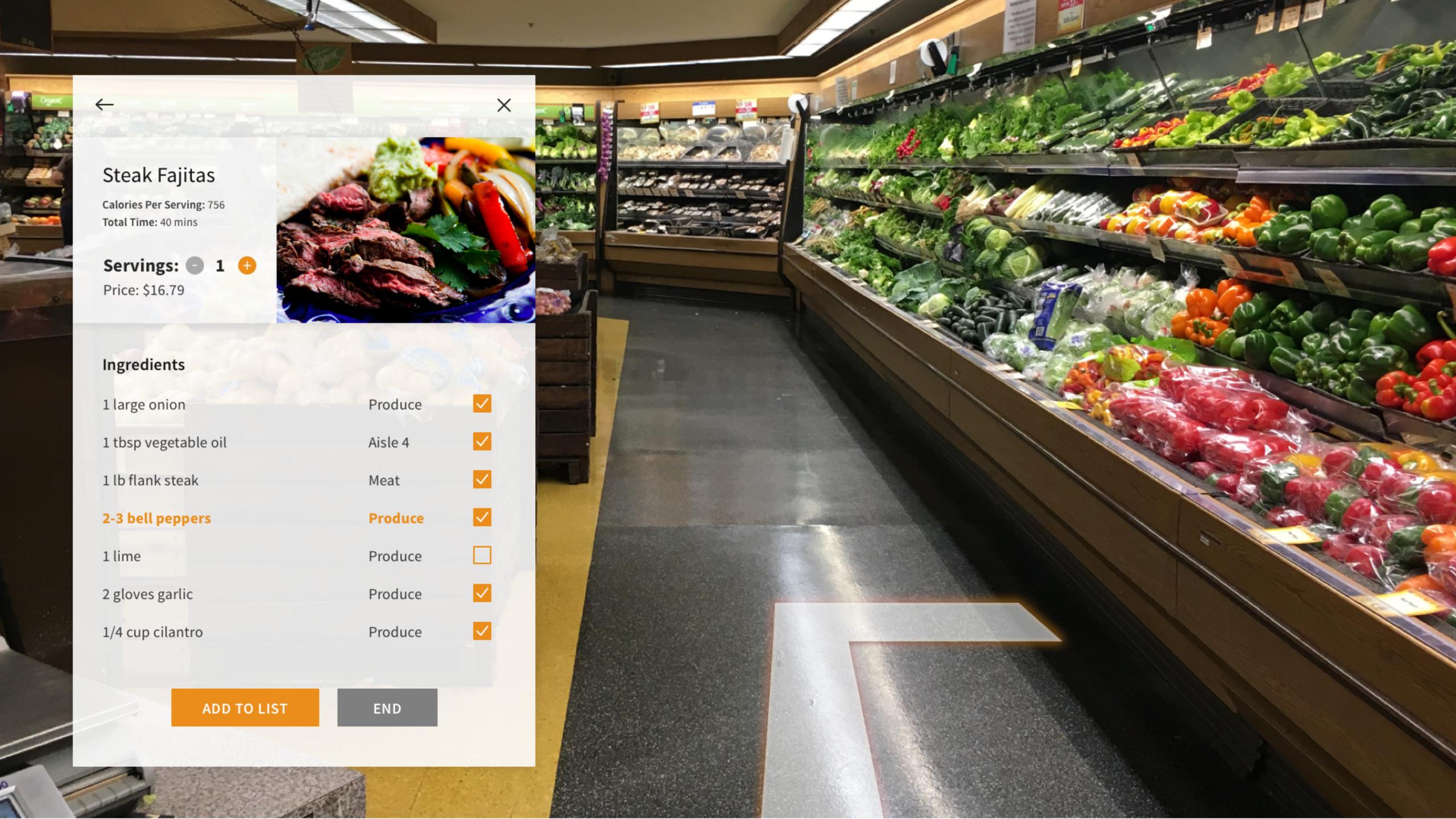
TWO FINGER DRAG

Scroll through content









Grocery Helper will transform the shopping experience by helping users to make better choices. Grocery Helper can be adapted to any grocery chain. It can also be used independent of a brand to further push price competition.

The next step in this project would be to test the screens on the Hololens, and then tweak elements that aren't working as well. Other considerations would be how it would work in a busy grocery store where there isn't time to stop around.

